

# CAN 300

CAN Communication Module for S7-300  
with CANopen-, CAN Layer 2 or SAE J1939 handling blocks

700-600-CAN01

700-600-CAN81

## Manual

Edition 17 / 11.11.2008 for HW1 & FW2.6 and above



Manual order number: 900-600-CAN01/en

**Systeme Helmholz GmbH** • Hannberger Weg 2 • 91091 Großenseebach

Fon: +49 9135 7380-0 • Fax: +49 9135 7380-110 • E-Mail: [info@helmholz.de](mailto:info@helmholz.de) • Internet: [www.helmholz.de](http://www.helmholz.de)



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Hannberger Weg 2, 91091 Großenseebach, Germany

**Note:**

We have checked the content of this manual for conformity with the hardware and software described. Nevertheless, because deviations cannot be ruled out, we cannot accept any liability for complete conformity. The data in this manual have been checked regularly and any necessary corrections will be included in subsequent editions. We always welcome suggestions for improvement.

## Changes in this document:

Edition	Date	Changes
13	23.6.2006	Added Ordernumber for DNV module 700-600-CAN81
		Firmware V. 2.5
		Mention of „Highspeed ISO 11898-2“
		Added CAN-Bus connector axial
		CANopen handling blocks V2.5: FC43 changed parameter FUNC (chap. 6.3.14)
14	27.8.2007	Firmware V. 2.6
		Added SF-LED on CAN-Error
		Debug-Dialog: Status of Statemachine → STAT-Byte (from page 25)
		Layer 2 handling blocks V2.1: added FC62 (chap. 6.2.5)
		Layer 2 handling blocks V2.1: FC63 CANSENDTIMER renamed (chap. 6.2.4)
		Layer 2 handling blocks V2.1: FC62 CANCTRL added (chap. 6.2.5)
		Layer 2 handling blocks V2.1: changed STAT-Byte with FW 2.6 (chap. 6.2.6)
		CANopen handling blocks V2.6: added STAT-Byte in FC49 (chap. 0)
		CANopen handling blocks V2.6: FC47 corrected example DBs (chap. 6.3.16)
		Added chapter SAE J1939 (chap. 6.6)
14B	5.9.2007	Added document history
15	17.12.2007	SAE J1939 Table Bitnumbers corrected
16	30.10.2008	RS232 Statussignals corrected
		Mention of CPU-Stop needed on Download
		Mention of SF-LED upon CAN-FIFO Overflow
17	5.11.2008	CANopen V27: updated Nodeguarding FC47 CANopen V27: updated FC42 SDO Segmented CANopen V28: FC46 Service deleted Mention of Firmwareupdate function

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# 1 Safety Information

Please observe the safety information given for your own and other people's safety. The safety information indicates possible hazards and provides information about how you can avoid hazardous situations.

The following symbols are used in this manual.



*Caution, indicates hazards and sources of error*



*gives information*



*hazard, general or specific*



*danger of **electric shock***

## 1.1 General

The CAN 300 Master Module is only used as part of a complete system.



*The operator of a machine system is responsible for observing all safety and accident prevention regulations applicable to the application in question.*



*During configuration, safety and accident prevention rules specific to the application must be observed.*



*Emergency OFF facilities according to EN 60204 / IEC 204 must remain active in all modes of the machine system. The system must not enter an undefined restart.*



*Faults occurring in the machine system that can cause damage to property or injury to persons must be prevented by additional external equipment. Such equipment must also ensure entry into a safe state in the event of a fault. Such equipment includes electromechanical safety buttons, mechanical interlocks, etc. (see EN 954-1, risk estimation).*



*Never execute or initiate safety-related functions using the operator terminal.*





*Only authorized persons must have access to the modules!*

## **1.2 Restriction of access**

The modules are open equipment and must only be installed in electrical equipment rooms, cabinets, or housings. Access to the electrical equipment rooms, barriers, or housings must only be possible using a tool or key and only permitted to personnel having received instruction or authorization. See also Chapter 2.

## **1.3 Information for the user**

This manual is addressed to anyone wishing to configure or install the CAN 300 module.

It is intended for use as a programming manual and reference work by the configuring engineer. It provides the installing technician with all the necessary data.

The CAN 300 modules is exclusively for use in a S7-300 programmable controller from Siemens. For that reason, the configuring engineer, user, and installing technician must observe the standards, safety and accident prevention rules applicable in the particular application. The operator of the automation system is responsible for observing these rules.

## **1.4 Use as intended**

The CAN 300 module must only be used as a communication system as described in the manual.

## **1.5 Avoiding use not as intended!**

Safety-related functions must not be controlled using the CAN 300 module alone.

## 2 Installation and Mounting

The CAN 300 module must be installed according to VDE 0100 IEC 364. Because it is an "OPEN type" module, you must install it in a (switching) cabinet. Ambient temperature: 0 °C – 60 °C.



*Before you start installation work, all system components must be disconnected from their power source.*



*Danger of electric shock!*



*During installation, application-specific safety and accident prevention rules must be observed.*

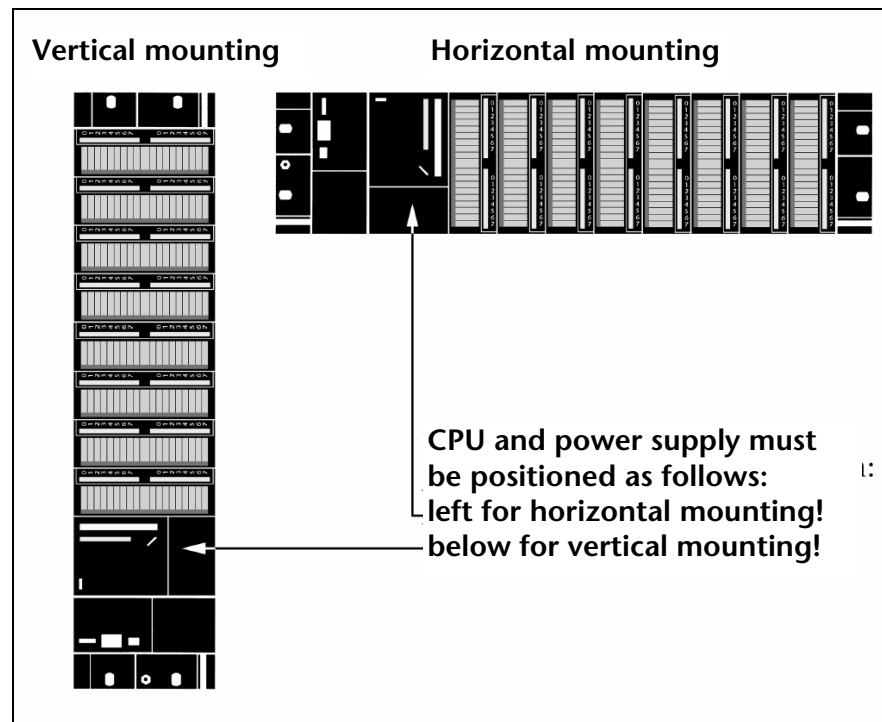
### 2.1 Vertical and horizontal mounting

The modules can be mounted either vertically or horizontally.

*Permissible ambient temperature:*

for vertical mounting: from 0 to 40 °C

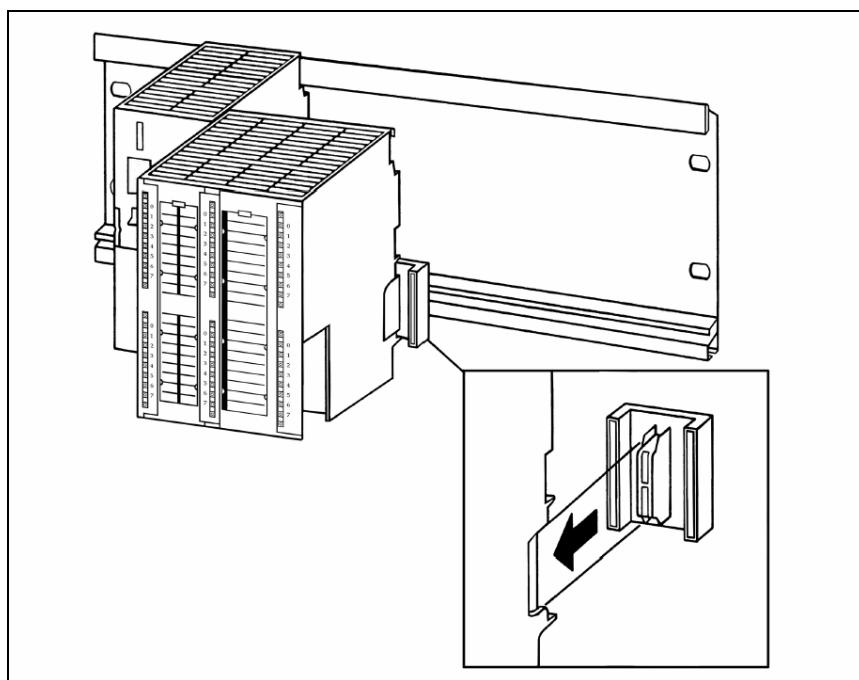
for horizontal mounting: from 0 to 60 °C



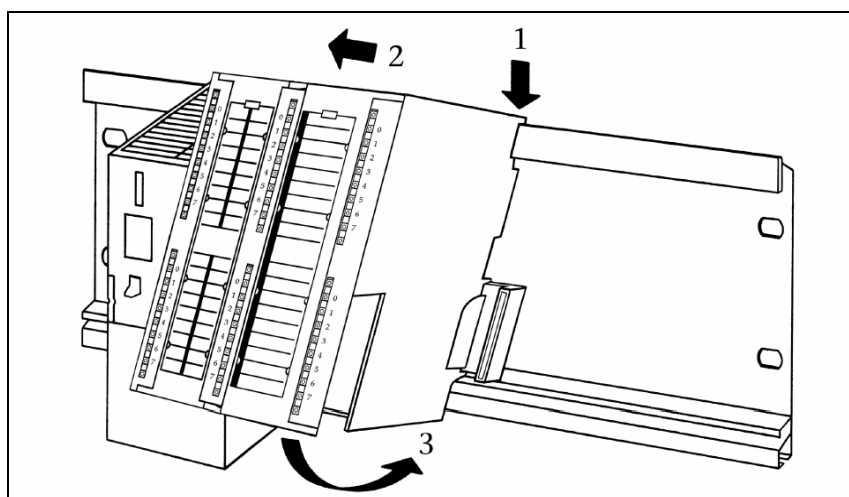
it increases the mounting height of the module rack to 185 mm, although the minimum spacing of 40 mm must still be observed

*Non-observance of the minimum distances can destroy the module at high ambient temperatures!*

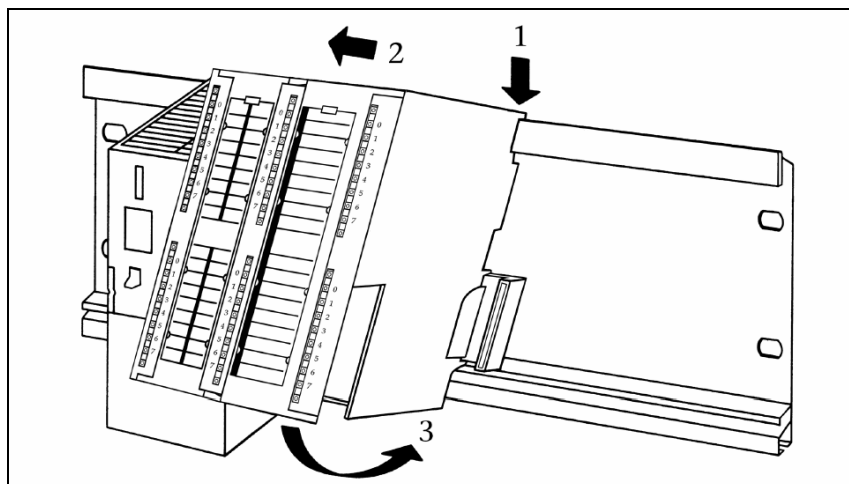




Hook on the modules (1), slide them up to the left module, and click them on them downward (3).



Screw the modules on with a torque of 0.8 to 1.1 Nm.



## 3 System Overview

### 3.1 Application and function description



The CAN 300 module from System Helmholtz GmbH allows you to connect any CAN stations to the programmable controller. The module is plugged into the backplane bus of the programmable controller. It can be used both in the central controller and the expansion unit.

The CAN 300 module must be parameterized as a communication module in the hardware configurator and takes up 16 bytes in the analog process image. Data is exchanged with the PLC via the backplane bus.



The handling blocks that permit simple handling of CAN communication are supplied as source code. Handling blocks are available for layer 2, SAE J1939 and for CANopen master communication.

Ask also for special CANopen Slave or for LENZE Systembus handling blocks.

The scope of supply also includes a Windows parameterization tool "CANParam" for easy setting of the CAN communication parameters.

The CAN 300 module supports both CAN 2.0A (11 bits) and CAN 2.0B (29 bits) frames as Highspeed Node (ISO 11898-2) with a freely selectable baudrate of 10Kbps to 1Mbps, or freely editable bit timing.

The CAN 300 module contains the management functions "Power On", "Stop->Run" and "Run->Stop". Behind each of the three functions it is possible to use a simple macro language to configure CAN bus response with up to 512 frames that is execute automatically by the module when the event occurs.

In a multilevel acceptance mask it is possible to prefilter the IDs relevant to the programmable controller. Only those CAN frames are accepted that are required, which off-loads the cycle of the programmable controller.

11 freely settable timers are available in the CAN 300 module. Each can trigger a freely programmable CAN frame. That way, it is easy to implement the synchronous protocols in common use in drive and servo systems using the CAN 300 module.

It is also possible to have the data sent via the CAN bus only in a time window. The data to be transmitted are transferred non-cyclically by the programmable controller and transmitted from the CAN 300 module after the parameterized time has elapsed.

### 3.2 Connections

The CAN 300 module has two 9-pin SubD connectors behind the front flap.

The upper connector is for the CAN bus, the lower SubD connectors is the RS232 interface with the PC for configuration the module.

Pin assignment:

Pin	SUBD connector RS232	SUBD connector CAN
1	-	-
2	Rx	CAN Low
3	Tx	CAN GND
4	-	-
5	GND	-
6	-	-
7	RTS	CAN High
8	CTS	-
9	-	-



There is no 24V power supply on the CAN-connector available.

### 3.3 CAN cabling

A CAN bus cable requires at least 3 lines: CAN High, CAN Low, and CAN Ground. Only a bus structure is permitted. A 120-ohm terminating resistor between CAN High and CAN Low must be connected to both ends of the CAN bus cables. The CAN 300 module does not contained an integrated terminating resistor.

Check for correct cabling in the Debug dialog box of the CANParam (see Chapter 5.9)

The maximum cable lengths mainly depend on the baud rate used.

Bitrate	Bus Length	Bit Time
1 Mbps	30 m	1 µsek.
800 Kbps	50 m	1,25 µsek.
500 Kbps	100 m	2 µsek.
250 Kbps	250 m	4 µsek.
125 Kbps	500 m	8 µsek.
20 Kbps	2500 m	50 µsek.
10 Kbps	5000 m	100 µsek.



The CAN 300 module does not contain an integrated terminating resistor.

The stated cable lengths are for guidance only. The maximum cable length also depends on the number of stations connected and on the type of cable.

More detailed information is available in document “CANopen Recommendation DR 303-1”.

### 3.4 LED displays

The three LEDs on the front of the module inform you about its operating state.

#### *LED RUN (green):*

Continuous light indicates that the module is in cyclic operation.  
Blinking light indicates that the module is starting up or that the PLC is in the stop state. Communication with the CPU is then not possible. CAN bus frames cannot be transmitted or received then either.



#### *LED SF (red):*

Continuous light indicates an error on the module.

Blinking light indicates CAN-Error. An CAN-Error occurs when the Rx or Tx Error-Counter not Zero, the CAN-Status not "OK" or the CAN-FIFOs are on Overflow. More information can be retrieved with the debug screen of CANParam software (see Chap. 5.9).

#### *LED CAN (yellow):*

CAN bus active: Indicates running communication (transmitting and receiving) via the CAN bus.



*CAN-frames that are transmitted via the timer of the module are not indicated by the yellow LED.*

### 3.5 Scope of supply

CAN 300 module, Bus connector

### 3.6 Accessories

CAN CD with Parameterization software "CANParam",  
"Layer 2" and "CANopen" handling blocks 800-600-CAN01

CAN CD with parameterization software "CANParam",  
"Layer 2" and "LENZE systembus" handling blocks 800-600-1LZ11

Manual, german / english 900-600-CAN01

Programming cable PC <-> CAN 300 module 700-610-0VK11

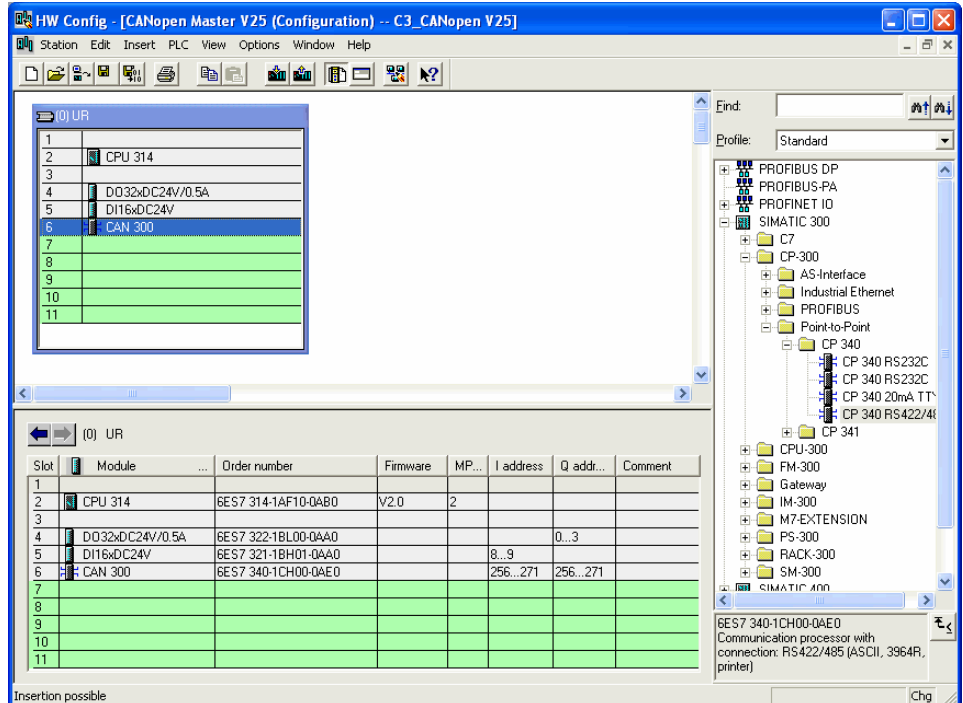
CAN bus connector 700-690-0BA12

CAN bus connector with 2. connector 700-690-0BB12

CAN bus connector axial 700-690-0CA11

## 4 Configuration in the PLC

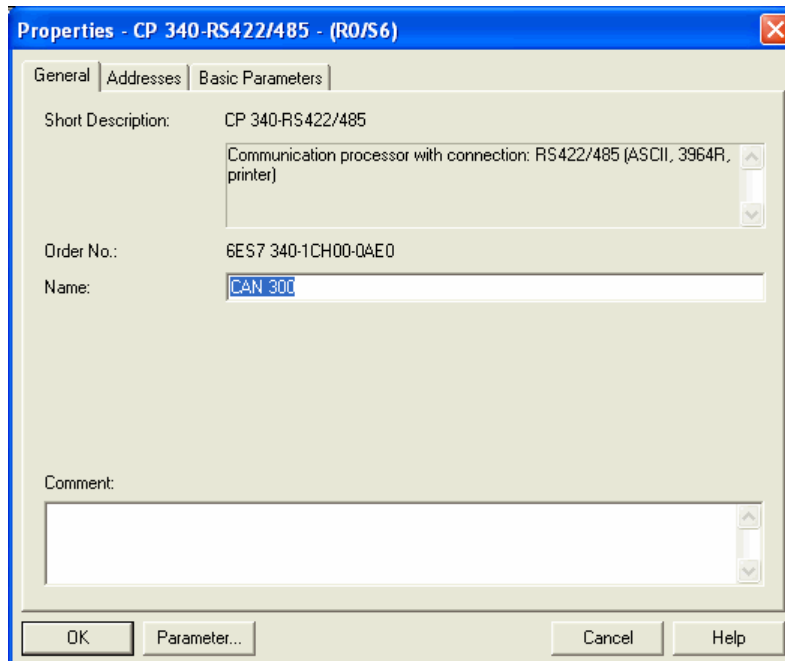
The CAN 300 module is configured as a CP 340 communication module in the programming software of the PLC. On the installation CD you find a Step 7 project that contains the required data handling blocks.



The module can be used wherever a CP module is allowed, i.e. also in the expansion unit after an interface module.



*It is not possible to use the CAN300 module in a ET200M !*





In parameterization of the module, only the range of I/O addresses is relevant. All other settings have no effect on the module.



*The addresses for the inputs and the outputs must always be the same so that the data handling software can access them correctly.*



*The I/O-addresses **must not be** in the cyclic process image!*

Properties - CP 340-RS422/485 - (R0/S6)

General Addresses Basic Parameters

Inputs

Start: 256 End: 271 Process image: ---

Outputs

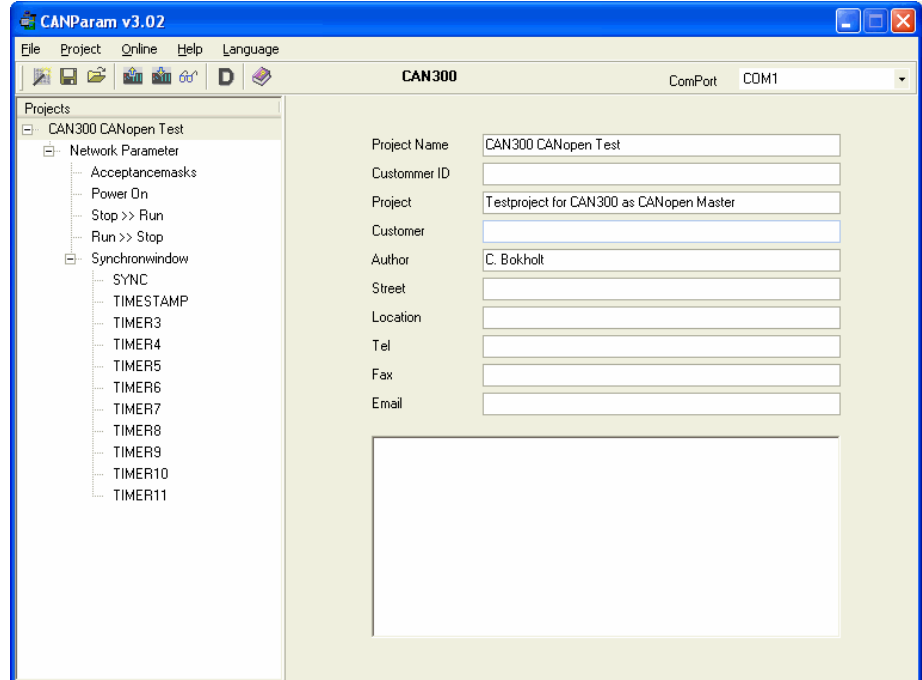
Start: 256 End: 271 Process image: ---

OK Parameter... Cancel Help

Consider not to configure the I/O addresses in the cyclic process image area!

## 5 Configuration of the CAN 300 module

The CAN 300 module is configured on the PC with the "CANParam V3" software. This software is supplied together with the handling blocks for the S7 and can run on any Windows 2000/XP computer.

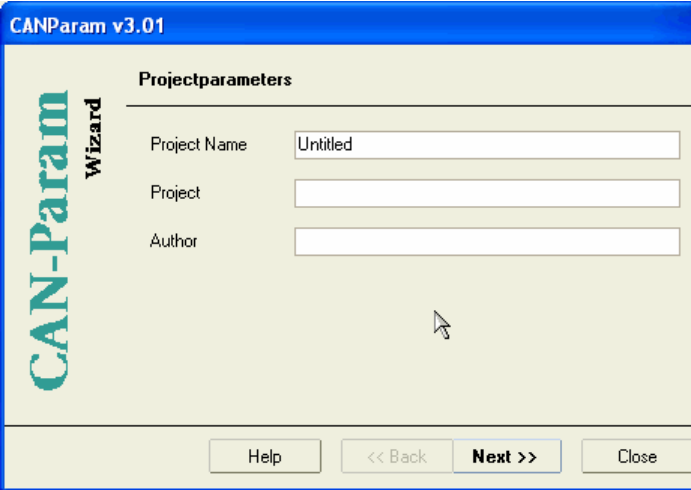


The configuration of a module can be stored in a project file on the PC.

You can use a normal commercial type null modem cable to link the PC to the CAN 300 module (see also 7.3). After installation and starting of the CANParam software, you should set the interface top right on the menu bar.

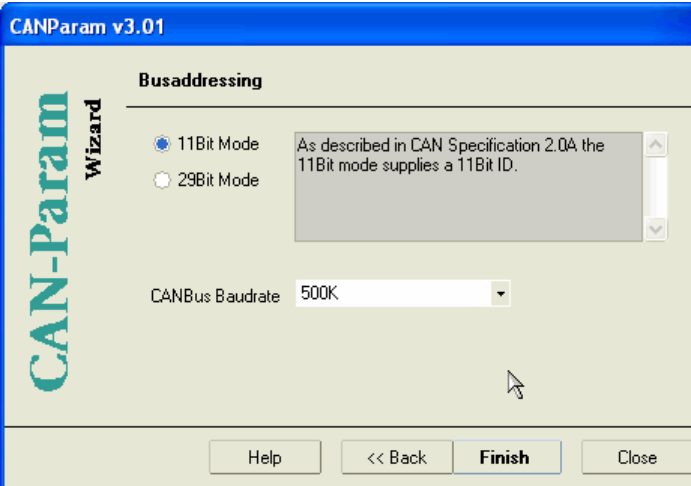
## 5.1 Create new project

A new project can be created via the "Project / Create project / Projectwizard" function or with the project wizard.



The image shows the 'Projectparameters' dialog box in the CANParam v3.01 software. The window has a blue title bar with the text 'CANParam v3.01'. On the left side, there is a vertical label 'CAN-Param Wizard'. The main area is titled 'Projectparameters' and contains three input fields: 'Project Name' with the text 'Untitled', 'Project', and 'Author'. At the bottom, there are four buttons: 'Help', '<< Back', 'Next >>', and 'Close'.

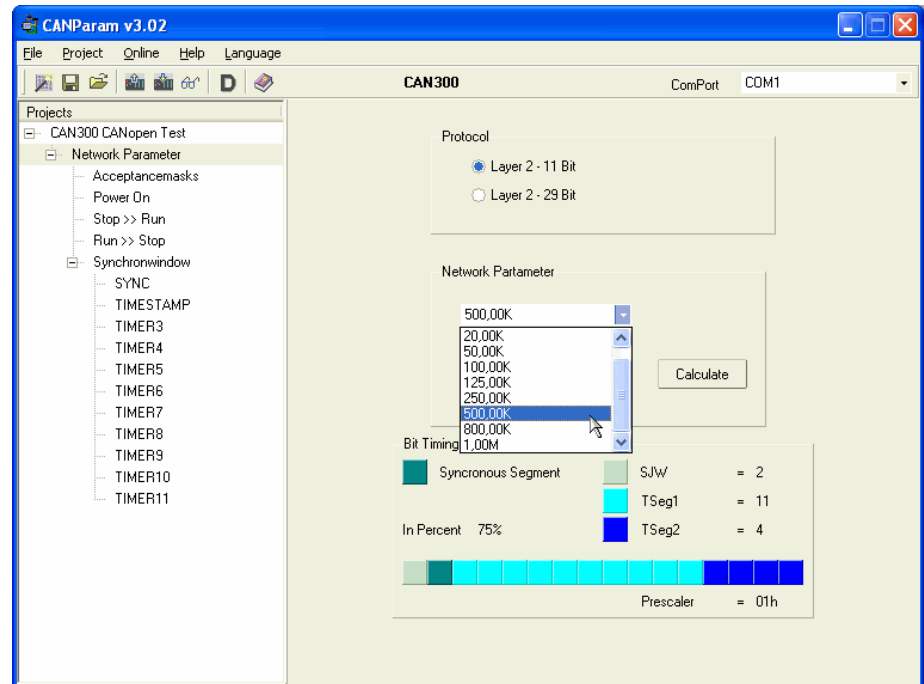
The project wizard guides you through the most important settings to obtain a new and complete project.



The image shows the 'Busaddressing' dialog box in the CANParam v3.01 software. The window has a blue title bar with the text 'CANParam v3.01'. On the left side, there is a vertical label 'CAN-Param Wizard'. The main area is titled 'Busaddressing' and contains two radio buttons: '11Bit Mode' (selected) and '29Bit Mode'. To the right of the radio buttons is a text box containing the text: 'As described in CAN Specification 2.0A the 11Bit mode supplies a 11Bit ID.' Below this, there is a 'CANBus Baudrate' label and a dropdown menu showing '500K'. At the bottom, there are four buttons: 'Help', '<< Back', 'Finish', and 'Close'.

## 5.2 Setting the CAN bus baudrate

You can select the CAN baudrate in the range from 10kbps to 1Mbps in a fixed scale, or enter any baudrate.



For special applications you can define the bit time of transmission directly. For a precise description of the bit timing see CAN Specification 2.0 Part B, Chapter 10 onward.

## 5.3 Setting the transmission mode (protocol)

The CAN 300 module supports both the protocol format CAN 2.0A (11 bits) and CAN 2.0B (29 bits).

For use of the CANopen handling blocks, CAN 2.0A (11 bits) must always be selected.

For use of the SAE J1939 handling blocks CAN 2.0B (29Bit) must always be selected.

## 5.4 Acceptance masks

16 acceptance masks are available in the CAN 300 module. Using these masks you can enable or block various frame IDs for receiving.

	Begin	End
<input checked="" type="checkbox"/> Mask 1	0x000	0x7FF
<input type="checkbox"/> Mask 2	0x000	0x000
<input type="checkbox"/> Mask 3	0x000	0x000
<input type="checkbox"/> Mask 4	0x000	0x000
<input type="checkbox"/> Express Mask	0x000	0x000
<hr/>		
<input type="checkbox"/> Mask 6	0x000	0x000
<input type="checkbox"/> Mask 7	0x000	0x000
<input type="checkbox"/> Mask 8	0x000	0x000
<input type="checkbox"/> Mask 9	0x000	0x000
<input type="checkbox"/> Mask 10	0x000	0x000
<input type="checkbox"/> Mask 11	0x000	0x000
<input type="checkbox"/> Mask 12	0x000	0x000
<input type="checkbox"/> Mask 13	0x000	0x000
<input type="checkbox"/> Mask 14	0x000	0x000
<input type="checkbox"/> Mask 15	0x000	0x000
<input type="checkbox"/> Mask 16	0x000	0x000



*The default setting of the acceptance mask (0h to 7FFh) is to allow receipt of all frames.*

With the acceptance masks "Express Mask" it is possible to handle high priority CAN frames. Received frames with the accepted IDs of this mask, are routed directly to the S7 CPU without using the receive buffer.

## 5.5 Network management

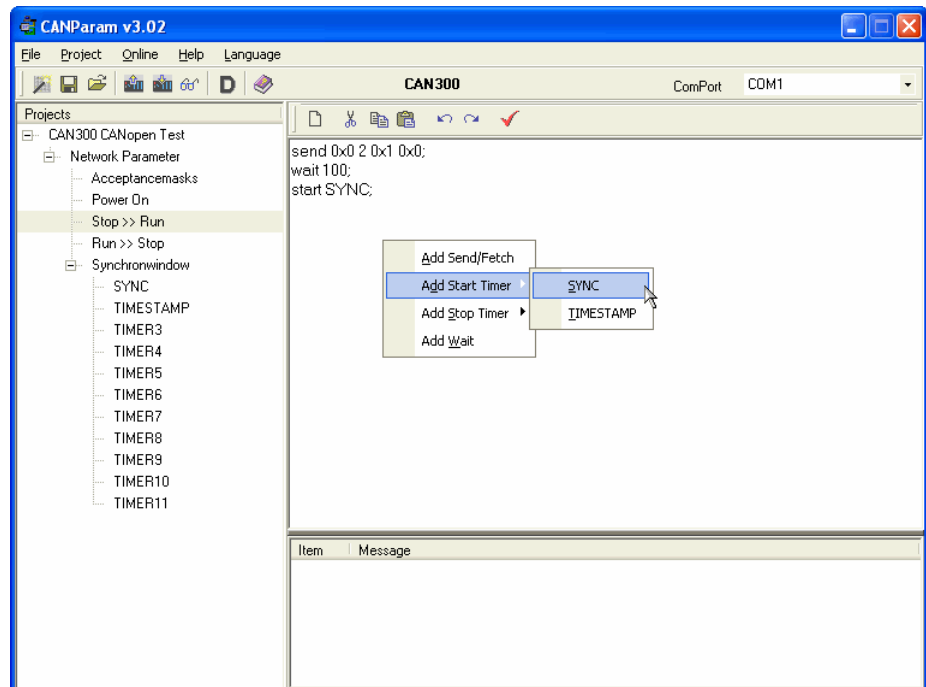
The CAN 300 module can transmit freely programmable frames for the PLC events "Power ON", "Stop -> Run", and "Run -> Stop", and start and stop timers.

The following commands are available:

<b>Send</b>	Transmit frame (Structure: ID, length, data byte 1, data byte 2, etc. )
<b>Fetch</b>	Transmit frame with RTR bit 1
<b>Start</b>	Start Timer X
<b>Stop</b>	Stop Timer X
<b>Wait</b>	Wait X ms
<b>//</b>	Comment line

i

*The steps in the scripts are executed in a timebase of 50ms.*



## 5.6 Timer

11 timers are available for time-dependent events in the CAN 300 module. Each timer can transmit any CAN frame.

The screenshot shows a configuration window for a timer. It is divided into two main sections: 'Timer' and 'Action'.

**Timer Section:**

- Alias:** A text box containing 'TIMESTAMP'.
- Repetition:** A numeric input box with '100' and a label 'msec'.
- Phase:** A numeric input box with '0' and a label 'msec'.

**Action Section:**

- ID:** A numeric input box with '0x100'.
- Fetch:** An unchecked checkbox.
- RTR Length:** A dropdown menu showing '6'.
- Data:** A table with 8 rows, each with a number (1-8) and a data field containing '0x00'. Rows 7 and 8 are disabled (grayed out).

	ID	Data
1	0x100	0x00
2		0x00
3		0x00
4		0x00
5		0x00
6		0x00
7		0x00
8		0x00

An alias can be assigned to each timer. This name can be used in the scripts of the PLC events.

The time *repetition period* states the repeat interval for the timer, the *phase* the starting point within the interval.

For the timer *repetition period*, times from 5 msec. to 1 sec. can be set in steps of 5 msec. For the *phase* 0msec to 5 msec before the period duration.

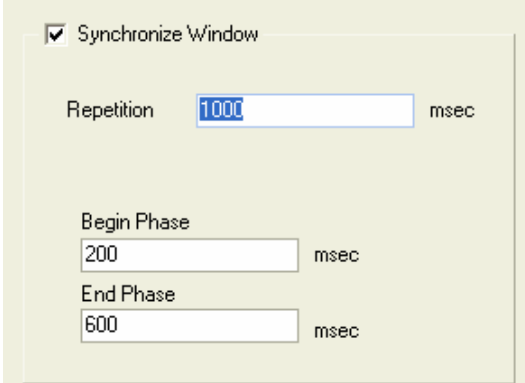
The data of the CAN frame defined for the timer are initialization data and can be overwritten by the S7-CPU in cyclic operation by the FC 63 "CANSYNCSSEND".

## 5.7 Synchro window

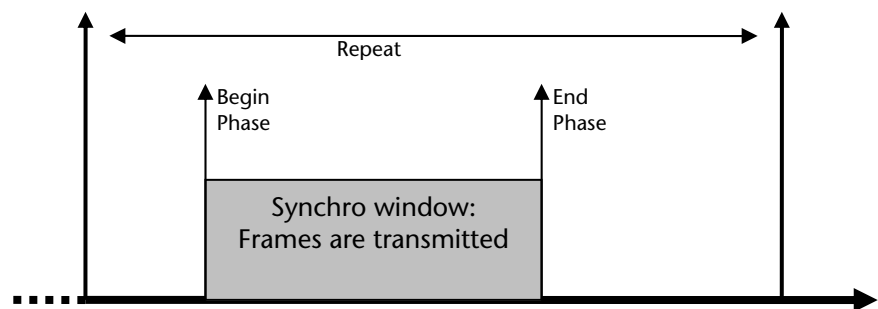
If you are using the synchronous timer (setting "synchronous queue"), the frames transmitted asynchronously by the FC 60 "CANSEND" are transmitted within a time window. "Repeat" indicates the repeat rate, "Begin phase" & "End phase" defines the transmit window within the repeat time.

The frames to be transmitted are only transmitted within the time window between "Begin phase" & "End phase".

This makes time on the bus outside the synchronous window for communication by other stations.



The dialog box is titled "Synchronize Window" and has a checked checkbox with the same name. It contains three input fields: "Repetition" with a value of "1000" and unit "msec", "Begin Phase" with a value of "200" and unit "msec", and "End Phase" with a value of "600" and unit "msec".



Timer 1 is needed internally, if the synchronous window is used.

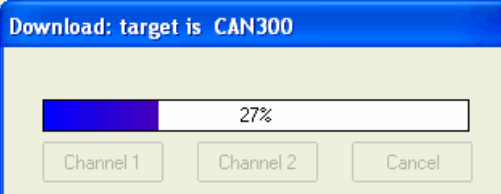
The functionality of the other timers is not affected by the synchronous window, i.e. they can also be transmitted outside the synchronous window.

## 5.8 Download

The project currently being worked on can be imported into the CAN 300 module again at any time ("download").



*The CPU has to be in STOP before executing the download!*



The dialog box is titled "Download: target is CAN300". It features a progress bar that is 27% full, with the text "27%" displayed next to it. Below the progress bar are three buttons: "Channel 1", "Channel 2", and "Cancel".

Upload of a project from the CAN 300 module is not possible.



## 5.9 Diagnostics/debugging

To simplify debugging, you can query the status of the CAN 300 module with menu item "Debug". Debug mode requires a serial link with the module.

You can activate monitoring mode with the "Connect" button. Click the button again to disconnect.

With the "Active ON" button, online monitoring mode is activated. If you press the button again, the link will be disconnected again.

**The debug dialog provides the following information:**

<b>Version</b>	Version number of the CAN 300 operating system
<b>Protocol</b>	Configured CAN protocol (11bit/29bit/etc.)
<b>Bit Timing</b>	Content of the bit timing register, baudrate and SJW are displayed in plain text
<b>CAN Status</b>	Content of the CAN status register: Bit 15: Transmitting Bit 14: Receiving Bit 10: Node state transition occurred Bit 9+8: Node state (also displayed in plain text) Bit 7: Enable Tx Bit 0: Halt/Bus Off State of CAN Controller
<b>Node Status</b>	Content of bits 9+8 of CAN status register: "OK", "Warning", "Error passive", "Bus Off"

**!**  
*Node Status has to be on „OK“, for enabling CAN communication.*



Error Counters has to „0“, otherwise the CAN communication is malfunctioning.

#### **TR Request**

Display of the transmit & receive request:

Bit 15: Script processing  
 Bits 13 & 14: Asynchronous transmit buffer  
 Bit 12: Lifeguarding  
 Bit 11 - 1: Timer 10 – 0  
 Bit 0: Receive

#### **Error counters**

TX: Error counter transmit (active & passive)  
 RX: Error counter receive (passive)

**Note:** The transmit and receive error counters are incremented by the CAN controller, if transmission and receipt of a telegram has failed. As soon as a telegram has been correctly transmitted or received, the corresponding counter is decremented again. This counter should always be at 0 when the CAN bus is functioning correctly!

#### **Buffer pointers**

Display of the circulating buffer pointers:

TX Head: Transmit data from S7  
 TX Tail: Data transmitted via CAN  
 RX Head: Receive data from CAN  
 RX Tail: Receive data transmitted to S7

**Note:** The CAN 300 module has a receive buffer and a transmit buffer for 128 telegrams each. The buffer pointers indicate to what extent the buffers are full. For example, if a CAN telegram has been received, „Rx Head“ is incremented. If the telegram has then been passed on to the PLC (fetched by the data handling block), „Rx Tail“ is incremented (read/write pointer principle). There should never be a big difference between pairs of pointers. If there is, the CAN telegrams are not being fetched fast enough by the PLC, or are being transmitted too fast by the PLC.

#### **Status of state machine**

corresponds to byte STAT (see chap. 6.2.6)

#### **Last error from Event function**

Last error of script processing

### **5.10 Firmware update**



Please note that incorrect usage of the update function can destroy the module.

The CAN 300 module can be updated with a new firmware using the function „Firmware update“ in the menu „Online“ .

Only a functioning serial connection is needed for updating the module. The firmware files are stored in the Folder „binary“ of the CANParam program folder.

## 6 Programming in the PLC

### 6.1 Overview

The CAN 300 module is programmed in the PLC using the handling blocks supplied.

Handling blocks are available for pure layer 2 communication and for communication with CANopen stations as the master.

### 6.2 Layer 2 communication

#### 6.2.1 General

3 FCs are available for layer 2 communication:

<b>FC 60</b>	<b>CANSEND</b>	Transmission of a CAN frame (asynchronous)
<b>FC 61</b>	<b>CANRCV</b>	Receiving a CAN frame
<b>FC 62</b>	<b>CANCTRL</b>	Management functions
<b>FC 63</b>	<b>CANSENDTIMER</b>	Change values of a Timer CAN frame

The base address set in the hardware configurator must be passed to each block.

Initialization of the module in the start-up OBs is not necessary. The module starts automatically if the PLC is switched to RUN and stops if the PLC goes into the STOP state.

Here is an example of a call:

```
CALL FC 61
Base := 256
IDHI := MW60
IDLO := MW62
RTRLEN := MW64
DW0 := MW70
DW1 := MW72
DW2 := MW74
DW3 := MW76
STAT := MB66
Recd := M67.0

AN M 67.0
JC send
...

send: SET
= M 87.0

CALL FC 60
Base := 256
IDHI := MW80
IDLO := MW82
RTRLEN := MW84
DW0 := MW90
DW1 := MW92
DW2 := MW94
DW3 := MW96
STAT := MB86
Snd := M87.0
```

### 6.2.2 FC 60 CANSEND

The CANSEND function block (FC60) transfers a CAN frame to the module from which it is transmitted immediately.

Parameter	Direction	Type	Example
Base	IN	INT	256
IDHI	IN	WORD	DBW20
IDLO	IN	WORD	DBW22
RTRLEN	IN	WORD	DBW24
DW0	IN	WORD	DBW26
DW1	IN	WORD	DBW28
DW2	IN	WORD	DBW30
DW3	IN	WORD	DBW32
STAT	OUT	BYTE	MB 3
Snd	IN_OUT	BIT	M 1.0

As the passed parameters, the base address of the module must be passed as an integer number (Base), a status byte (STAT), and a bit for transmit enable (Snd).

The word RTRLEN contains the number of data bytes (0...8) in the lower 4 bits (bit 0 to bit 3). Bit 4 is the RTR bit of the CAN frame.

The bit Snd is always reset after the block has been executed. The frame to be transmitted is always transferred to the module. If the transmit buffer in the module is full, older frames that have not been transmitted yet are deleted. To prevent that, bit 4 of the STAT byte must always be queried before transmission.

The status of the CAN 300 module is in the STAT byte. The byte is always assigned value, even if the Snd bit is not set. It is advisable to call up block CANRCV before the CANSEND block so that the up-to-date status information is available.

If Timer 0 has been set as the synchronous timer, the data are only ever transmitted in a defined synchronous time window.

Allocation of parameter ID-HI and ID-LO:

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	COB-ID 11 Bit											
0	0	COB-ID 29Bit																													
ID-HI															ID-LO																

### 6.2.3 FC 61 CANRCV

The CANRCV function block (FC61) transfers a CAN frame from the module to the PLC if a frame has been received and this frame has also been let through by the acceptance filter.

Parameter	Direction	Type	Example
Base	IN	INT	256
IDHI	OUT	WORD	DBW20
IDLO	OUT	WORD	DBW22
RTRLEN	OUT	WORD	DBW24
DW0	OUT	WORD	DBW26
DW1	OUT	WORD	DBW28
DW2	OUT	WORD	DBW30
DW3	OUT	WORD	DBW32
STAT	OUT	BYTE	MB 3
Rcvd	IN_OUT	BIT	M 1.0

As the passed parameter, the base address of the module must be passed as an integer number (Base).

The elements of the frame are passed as target data words (IDHI, IDLO, RTRLEN, DW0...3).

The word RTRLEN contains the number of data bytes (0...8) in the lower 4 bits (bit 0 to bit 3). Bit 4 is the RTR bit of the CAN frame.

If the function block has read a frame from the CAN 300 module, bit Rcvd is set.

The status of the CAN 300 module is in the STAT byte (see chap. 6.2.6). The byte is always assigned a value even if no frame has been received. It is advisable to call up block CANRCV before the CANSEND block so that the up-to-date status information is available.

Allocation of parameter ID-HI and ID-LO:

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	COB-ID 11 Bit															
0	0	COB-ID 29Bit																																	
ID-HI															ID-LO																				

#### 6.2.4 FC 63 CANSENDTIMER

The function block CANSENDTIMER (FC63) transfers a CAN frame to the module. The CAN 300 module uses the ID to search for the timer suitable for the frame and only transmits the frame on the next timer event.

Parameter	Direction	Type	Example
Base	IN	INT	256
IDHI	IN	WORD	DBW0
IDLO	IN	WORD	DBW2
RTRLEN	IN	WORD	DBW4
DW0	IN	WORD	DBW6
DW1	IN	WORD	DBW8
DW2	IN	WORD	DBW10
DW3	IN	WORD	DBW12
STAT	OUT	BYTE	MB 2
Snd	IN_OUT	BIT	M 1.0

As the passed parameters, the base address of the module must be passed as an integer number (Base), a status byte (STAT), and a bit for transmit enable (Snd).

The elements of the frame are passed as source data words (IDHI , IDLO , DW0 . . . 3).

The bit Snd is always reset after the block has been executed. The frame to be transmitted is always transferred to the module.

The status of the CAN 300 module is in the STAT byte (see chap. 6.2.6). The byte is always assigned a value even if no frame has been received.

### 6.2.5 FC 62 CANCTRL

The function block CANCTRL (FC 62) provides special functions of the CAN 300 module.

Parameter	Direction	Type	Example
Base	IN	INT	256
Func	IN	INT	1
Param	IN	INT	2
STAT	OUT	BYTE	MB 2

As the passed parameters, the base address of the module must be passed as an integer number (*Base*), a function code (*Func*) and if required a parameter (*Param*).

The following functions are available:

- 1 = Start timer (timer numbers 1-11 in *Param*)
- 2 = Stop timer (timer numbers 1-11 in *Param*)
- 4 = Initiate reset of module

The status of the CAN 300 module is in the *STAT* byte (see chap. 6.2.6). The byte is always assigned a value even if no telegram has been received.



*In many applications it is necessary to transmit a series of frames to the module in a cycle. The FIFO circulating buffer is 128 frames long. If bit 4 of the status byte is set, it is possible to transmit another 64 frames at once to the module.*

### 6.2.6 Content of the status byte STAT

The status byte STAT has the same meaning in all data handling blocks and indicates the status of the module:

- Bit 0: Module running, read-in of the parameters completed.
- Bit 1+2: CAN-Controller status register (*FW 2.6 and higher*):
  - 00 = OK                      01 = Warning
  - 10 = Error passiv        11 = Bus OFF
- Bit 3: CAN receive FIFO full. If further frames are received, older, not transferred frames are deleted. (*FW 2.6 and higher*)
- Bit 4: CAN send FIFO more than half full, overflow imminent, S7 should not transfer any more frames to the module.
- Bit 5: CAN receive FIFO more than half full, overflow imminent, the S7 should read out the FIFO faster.
- Bit 6: CAN send FIFO full. If further frames are transferred to the module, older, not transmitted frames are deleted.
- Bit 7: Module in Reset/Programming mode (hardware status)



**CAN**open



CIA = CAN in Automation e.V., Am Weichselgarten 26, 91085 Erlangen, Germany



*CANopen always works with CAN 2.0A (11bits). This must be taken into account in configuration of the module with CANparam.*

## 6.3 CANopen communication

### 6.3.1 General

The CANopen protocol is a layer 7 protocol (application layer) based on the CAN bus (ISO 11898). Layer 1 and 2 (physical layer and data link layer) are not affected by the CAN bus.

The CANopen communication profiles for the various applications are managed by the CIA.

The services elements provided by the application layer permit implementation of an application distributed over the network. These service elements are described in "CAN Application Layer (CAL) for Industrial Applications".

The 11 bit identifier and the 8 data bytes of a CAN layer 2 message frame have a fixed meaning.

Each device in a CANopen network has a fixed node ID (module number, 0-127).

### 6.3.2 Objects

Data exchange with a CANopen slave is performed either using permanently defined service data objects (SDO) or using freely configurable process data objects (PDO).

Each CANopen slave has a fixed list of SDOs that are addressed by object number (16 bits) and an index (8 bits).

*Example:* Object 0x1000/ Index 0 = Device Type, 32Bit Unsigned

SDOs with a width of 8/16/32 bits can be read and written with a CANopen message frame. SDOs that are longer are transmitted in more than one message frame. For very large volumes of data, SDO block transmission is possible.

SDOs can be processed as soon as a CANopen slave is ready for operation. For the SDOs, only the COB ID functions "SDO request" or "SDO response" are available. The object number, access mode, and type are stored in the first 4 bytes of the CAN message frame.

The last 4 bytes of the CAN message frame then contain the value for the SDO.



Each CANopen slave should have a object dictionary containing the objects it supports.

PDOs contain the "working values" of a a CANopen slave for cyclic process operation. Each CANopen slave can manage several PDOs (normally up to 4 for transmission and 4 for receiving).

Each of the existing PDOs has its own COB-ID. It is possible to map any information of the CANopen slave to the 8 data bytes of the message frame for reading and writing. These can be both existing SDOs and updated values of the slaves (e.g. analog value or an input).

The PDOs are automatically mapped from most CANopen slaves on startup. The assignment can be changed using certain SDOs.

### 6.3.3 Functions

The CANopen functions are subdivided into the three basic groups:

Reading and writing SDO

Reading and writing PDO

Networkmanagement

The function code is stored in the upper 4 bits of the identifier. Together with the node ID this makes up the COB identifier.

COB identifier (COB-ID):

10	9	8	7	6	5	4	3	2	1	0
Function				Node ID						



It is possible to change some COB-IDs to other values using special service data objects (SDOs). This is NOT supported by the CANopen handling blocks!

Broadcast functions:

Function	Function code (binary)	Resulting COB-ID
NMT	0000	0h
SYNC	0001	80h
TIME STAMP	0010	100h

Node functions:

Function	Function code (binary)	Resulting COB-ID
EMERGENCY	0001	81h – FFh
PDO1 (tx)	0011	181h – 1FFh
PDO1 (rx)	0100	201h – 27Fh
PDO2 (tx)	0101	281h – 2FFh
PDO2 (rx)	0110	301h – 37Fh
PDO3 (tx)	0111	381h – 3FFh
PDO3 (rx)	1000	401h – 47Fh
PDO4 (tx)	1001	481h – 4FFh
PDO4 (rx)	1010	501h – 57Fh
SDO (tx)	1011	581h – 5FFh
SDO (rx)	1100	601h – 67Fh
NMT Error Control	1110	701h – 77Fh



„Tx“ = Slave is sending  
„Rx“ = Slave is receiving

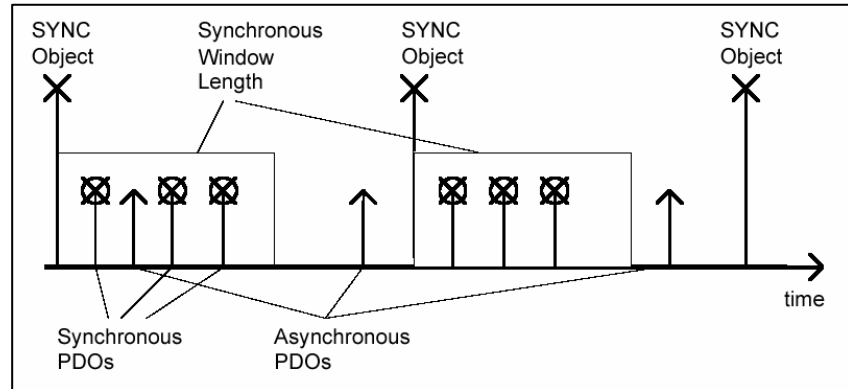
### 6.3.4 Netmanagement



The SYNC frame can be implemented using a timer with the CAN 300 module.

#### SYNC:

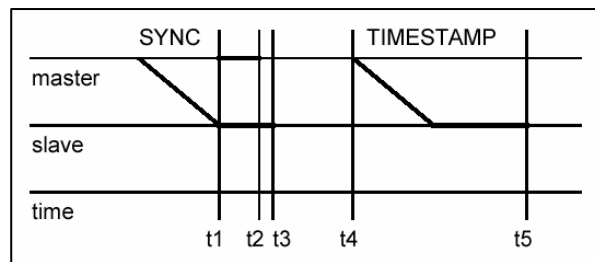
The SYNC message frame is a cyclic "broadcast" frame and sets the basic bus clock. To ensure isosynchronism, the SYNC frame has a high priority. [COB-ID: 80h]



The time stamp frame can be implemented using a timer with the CAN 300 module.

#### Time Stamp:

The time stamp frame is a cyclic "broadcast" frame and provides the system time. The time stamp frame is usually transmitted directly after a SYNC frame and then provides the system time of the SYNC frame.



To ensure a precise transmission, the time stamp frame has a high priority. [COB-ID: 100h]

#### Nodeguarding:

With the Nodeguarding function, the CAN 300 Master monitors the CANOpen slave modules by transmitting message frames cyclically to each slave. Each CANOpen slave must respond to the Nodeguarding message frame with a status frame.

The control can detect failure of a CANOpen slave using Nodeguarding. [COB-ID: 700h + Node-ID]



*Some CANopen slave modules generate special messages after power-on or power-off*

#### *Lifeguarding:*

In Lifeguarding, each CANopen slave continuously monitors whether the master is performing Nodeguarding once it has been started within certain time limits.

If the Nodeguarding frame of the master fails, the distributed I/O module can detect that using Lifeguarding and, for example, put all outputs into the safe state.

Nodeguarding and Lifeguarding are always running together.

#### *Heartbeat:*

Heartbeat monitoring is equivalent to Nodeguarding although no response frames are generated by CANopen slave. The Heartbeat frame can only work usefully if Lifeguarding is active on the CANopen slave.

#### *Emergency message:*

If a fault occurs on a CANopen slave, for example, the Lifeguarding timer elapses, it transmits an emergency message on the bus. [COB-ID: 80h + Node-ID]

All stations must perform an emergency stop on receiving an emergency frame.

#### *BootUp message:*

CANopen slaves generate a boot-up message when they are switched on, which the master can detect for the purpose of initializing this new node.

[COB-ID: 700h + node ID + 1 byte data: 00h]



*The CANopen data handling blocks should not be used together with layer 2 handling blocks!*

### 6.3.5 Handling blocks

The handling blocks for CANopen communication provide all the necessary functions to process SDOs and PDOs and perform network management.

This manual describes the handling blocks of version 2.7.

The CAN 300 module works with these handling blocks as a *master* in the CANopen network.

Block	Function	User / System	Chapter
FC 40	Initialization (restart)	User	6.3.7
FC 41	Read SDO	User	6.3.10
FC 41	Transmit SDO	User	6.3.10
FC 42	SDO segmented download	User	6.3.11
FC 42	SDO segmented upload	User	6.3.11
FC 43	Spontaneous receive	User	6.3.14
FC 44	Transmit PDO	User	6.3.12
FC 45	Request PDO	User	6.3.13
FC 47	Nodeguarding/Heartbeat	User	6.3.16
FC 48	Network management	User	6.3.15
FC 49	Cycle	System	0
DB-PDO	PDO data received	User	6.3.8
CAN-DB	Management DB	System	6.3.6

### 6.3.6 CAN-DB

One CAN-DB (length 300 bytes) containing the management information is required for each CAN 300 module. The CAN-DB is initialized by the FC 40 and used by all other FCs.

In this block, the CAN frames received and transmitted are stored before they are passed on and current jobs are managed.

### 6.3.7 FC 40 Initialization

The FC 40 must be called up during startup of the PLC. The FC 40 initializes the CAN-DB so that all other CANopen data handling blocks can work correctly.



*FC 40 does not restart the CAN module. It cannot be used to "reset" the module!*

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 40
BaseAddr	IN	INT	256
PDO_DB_1	IN	INT	51
PDO_DB_2	IN	INT	52
PDO_DB_3	IN	INT	0
PDO_DB_4	IN	INT	0

CanDB            internal DB with current CAN data

BaseAddr        base address of the module

PDO\_DB\_1..4    number of DBs for receiving the PDO 1..4 data of all nodes

### 6.3.8 PDO-DBs

The data of received PDO frames are automatically copied into DBs by FC 47 "Cycle". For that purpose, it is necessary to specify one DB for each PDO (1-4) during initialization (see 6.3.7).

Each DB contains space for 8 bytes PDO data for all 63 nodes.  
Each PDO-DB must therefore be at least 512 bytes long.

		PDO1 DB	PDO2 DB	PDO3 DB	PDO4 DB
	<b>DBB0</b>	not used	not used	not used	not used
	...	not used	not used	not used	not used
	<b>DBB7</b>	not used	not used	not used	not used
<b>Node 1</b>	<b>DBB8</b>	1. Byte of Node 1 / PDO1	1. Byte of Node 1 / PDO2	1. Byte of Node 1 / PDO3	1. Byte of Node 1 / PDO4
	<b>DBB9</b>	2. Byte of Node 1 / PDO1	2. Byte of Node 1 / PDO2	2. Byte of Node 1 / PDO3	2. Byte of Node 1 / PDO4
	<b>DBB10</b>	3. Byte of Node 1 / PDO1	3. Byte of Node 1 / PDO2	3. Byte of Node 1 / PDO3	3. Byte of Node 1 / PDO4
	<b>DBB11</b>	4. Byte of Node 1 / PDO1	4. Byte of Node 1 / PDO2	4. Byte of Node 1 / PDO3	4. Byte of Node 1 / PDO4
	<b>DBB12</b>	5. Byte of Node 1 / PDO1	5. Byte of Node 1 / PDO2	5. Byte of Node 1 / PDO3	5. Byte of Node 1 / PDO4
	<b>DBB13</b>	6. Byte of Node 1 / PDO1	6. Byte of Node 1 / PDO2	6. Byte of Node 1 / PDO3	6. Byte of Node 1 / PDO4
	<b>DBB14</b>	7. Byte of Node 1 / PDO1	7. Byte of Node 1 / PDO2	7. Byte of Node 1 / PDO3	7. Byte of Node 1 / PDO4
	<b>DBB15</b>	8. Byte of Node 1 / PDO1	8. Byte of Node 1 / PDO2	8. Byte of Node 1 / PDO3	8. Byte of Node 1 / PDO4
<b>Node 2</b>	<b>DBB16</b>	1. Byte of Node 2 / PDO1	1. Byte of Node 2 / PDO2	1. Byte of Node 2 / PDO3	1. Byte of Node 2 / PDO4
	...	...	...	...	...
	<b>DBB23</b>	8. Byte of Node 2 / PDO1	8. Byte of Node 2 / PDO2	8. Byte of Node 2 / PDO3	8. Byte of Node 2 / PDO4
<b>Node 63</b>	<b>DBB504</b>	1. Byte of Node 63 / PDO1	1. Byte of Node 63 / PDO2	1. Byte of Node 63 / PDO3	1. Byte of Node 63 / PDO4
	...	...	...	...	...
	<b>DBB511</b>	8. Byte of Node 63 / PDO1	8. Byte of Node 63 / PDO2	8. Byte of Node 63 / PDO3	8. Byte of Node 63 / PDO4

The COB-IDs of the frames affected are permanently assigned:

PDO1        180h + Node-ID  
 PDO2        280h + Node-ID  
 PDO3        380h + Node-ID  
 PDO4        480h + Node-ID

The PDO data can also be fetched by FC 43 Spontaneous receive (see 6.3.14).

### 6.3.9 FC 49 cycle

FC 49 should be executed in the cycle of the program. It transmits and receives the frames and assigns the data to the jobs. It also copies the PDO data into the PDO receive DBs (see 6.3.7 FC 40 Initialization).

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
T	IN	TIMER	T 49
Buffer info	OUT	WORD	MW 140
Stat	OUT	BYTE	MB 142

CanDB internal DB with current CAN data, see FC 40 Initialization

T Timer for internal use. If more than one CAN300 module is used in a system, one timer per module is required.

Buffer info Display of the assigned receive buffers, or the current jobs (transmit buffers). This information can be evaluated before new jobs are started.

*Lower byte for transmit buffer:*

Bit 1 = SDO transmit buffer assigned. Do not start a new job with FC41 or FC 42.

*Upper byte for receive buffer:*

Bit 0 = PDO frames received (COB-IDs 200h-57Fh), if there is no PDO-DB for this PDO  
=> Call up FC 43 function 0.

Bit 2 = Timestamp frames received (COB-IDs 100h)  
=> Call up FC 43 function 2.

Bit 3 = NMT received (COB-IDs 00h – 7Fh)  
=> Call up FC 43 function 3.

Bit 4 = emergency (COB-IDs 81h-FFh) or SYNC (COB-ID 80h) frame received => Call up FC 43 function 4.

Bit 5 = NMT error frame received (COB-IDs 700h-77Fh) => Call up FC 43 function 5.

Bit 6 = NMT service frame received (COB-IDs 780h-7FFh)  
=> Call up FC 43 function 1.

Stat Status of CAN 300 module (see Chap. 6.2.6).  
The byte is always assigned a value even if no frame has been received. *[new in version 2.6]*

The FC 49 should be called more than one time in longer SPS cycles. Each call will send or receive one telegram.

If more than one CAN300 module is used in a system, the FC 49 can be called up with another CanDB for each module.



### 6.3.10 FC 41 Reading and writing SDOs

With this FC you can read and write SDOs from a slave with up to 4 data bytes.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
Node	IN	INT	2
Index	IN	WORD	W#16#7300
Subindex	IN	BYTE	B#16#1
Type	IN	BYTE	B#16#2B
T	IN	TIMER	T 41
ReturnType	OUT	BYTE	MB 11
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 16
Activate	IN_OUT	BOOL	M 1.2
Data	IN_OUT	DWORD	MD 12
AbortCode	IN_OUT	DWORD	MD 14

CanDB	internal DB with current CAN data, see FC Initialization
Node	Node-ID of the CAN station
Index	Index of the object
Subindex	Subindex for the object
Type	Size and direction of the object data: 40h = read SDO (8/16/32 bits), 23h = transmit 32 bits SDO, 2Bh = transmit 16 bits SDO, 2Fh = transmit 8 bits SDO
T	Timer for Timeout, if there is no answer from CANopen slave
ReturnType	Read SDO: Size of the object data received (43h = 32 bits, 4Bh = 16 bits, 4Fh = 8 bits) Write SDO: 60h = OK
Status	Status byte of the job processing: Bit 0 = job running Bit 5 = An abort code exists Bit 6 = Error (error number in error) Bit 7 = Job complete
Error	Error number on error in execution
Activate	Activation bit for starting the job
Data	Transfer the data (reading and writing)
AbortCode	CANopen error number from CANopen slave

The FC must be called up cyclically. SDO transmission is only triggered when the activation bit (Activate) is set. The FC resets the bit after acceptance of the job. The current status of job processing can be observed in the status byte.

The FC enters the required job in the CAN-DB and the job is only executed when the FC 49 is called up.

FC 42 must be used for transmission of SDOs with more than 4 bytes (see 6.3.11).

*Example:*

```
AN    M      9.1                // new job ?
AN    M     111.0              // job running ?
JC    next

CALL  FC     41
CanDB := DB 40
Node  := MW 28
Index := MW 30
Subindex := MB 32
Typ   := B#16#40
T     := T 41
ReturnTyp:= MB 33
Status := MB 111
Error  := MW 112
Activate := M 9.1
Data   := MD 34
AbortCode:= MD 94

AN    M     111.7              // Ready ?
JC    next
A     M     111.6              // Error ?
JC    err

L     MD     34                // Get SDO-Value !

// use here SDO Value depending on ReturnTyp (size)
next: ...
```

### 6.3.11 FC 42 SDO segmented download/upload

With this FC you can read and write SDOs from a slave with more than 4 data bytes. Transmission is performed with more than one frame on the CAN bus ("SDO segmented transfer").

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
SDO_DB	IN	INT	151
Timeout	IN	TIMER	T 150
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 12
AbortCode	OUT	DWORD	MD 14
Activate	IN_OUT	BOOL	M 1.2

CanDB	internal DB with current CAN data, see FC 40 Initialization
SDO_DB	datablock with SDO data
Timeout	Timer for Timeout of SDO job
Status	Status byte of the job processing: Bit 0 = job running Bit 5 = An abort code exists Bit 6 = Error (error number in error) Bit 7 = Job complete
Error	Error number on error in execution
AbortCode	CANopen error number from CANopen slave
Activate	Activation bit for starting the job

The information of SDO transmission must be stored in a DB (BlockDB):

**i**  
Only one job from the DB is executed for each FC 42. It is possible to concatenate several jobs.

Byte	Type	Example	Purpose
0	BYTE	1	Direction: 2= Segmented upload, 3=Segmented download
2	WORD	4	Node
4	WORD	1004h	SDO index
6	BYTE	1h	SDO subindex
7	BYTE	32d	Size (number of bytes)
8	ARRAY 1...n		
	BYTE		Net data
	ENDARRAY		

**!**  
Timeout monitoring of the jobs must be performed by the S7 application. The response times of the CANopen slaves can be very different.

The FC must be called up cyclically. SDO transmission is only triggered when the activation bit (Activate) is set. The FC resets the bit after acceptance of the job. The current status of job processing can be observed in the status byte.

The FC enters the required job in the CAN-DB and the job is only executed when the FC 49 is called up.

If no response comes from the CANopen slave, the current job can be deleted with FC 46.

### 6.3.12 FC 44 Transmit PDO

This FC transmits a PDO with data to a slave.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
Node	IN	INT	2
PDO	IN	INT	1
Length	IN	INT	4
Data1234	IN	DWORD	W#16#10203040
Data5678	IN	DWORD	W#16#00000000
SYNC	IN	INT	1
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 12

CanDB	internal DB with current CAN data, see FC 40 Initialization
Node	Number of the CAN station
PDO	Number of the PDO
Length	Length of the frame data
Data1234	The first 4 bytes of data (byte-wise left -> right)
Data5678	The last 4 bytes of data (byte-wise left -> right)
Sync	PDO-Telegramm will be sent asynchronous (Sync = 1) or using one of the configured timers of the CAN 300 module synchronous (Sync = 3).
Status	Status byte of the job processing: Bit 6 = Error (error number in ) Bit 7 = Job complete
Error	Error number on error in execution

The data bytes are transferred to the PDO frame byte-wise from left to right. If only one byte is to be transmitted, for example, it must be in the top 8 bits of parameter Data1234.

The FC 44 transfers the CAN-Telegram directly to the CAN 300 module, calling the FC 49 is not necessary. The FC 44 can be called several times in one cycle.

### 6.3.13 FC 45 Request PDO

This FC request a PDO from a slave. A PDO frame is transmitted with an RTR bit set. The slave should then transmit a PDO with its current data.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
Node	IN	INT	2
PDO	IN	INT	1
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 12

CanDB	internal DB with current CAN data, see FC 40 Initialization
Node	Number of the CAN station
PDO	Number of the PDO
Status	Status byte of the job processing: Bit 6 = Error (error number in ) Bit 7 = Job complete
Error	Error number on error in execution

The data of the response frame are then found in the PDO-DB , or can be fetched with FC 43 (see 6.3.14).

The FC 45 transfers the CAN-Telegram directly to the CAN 300 module, calling the FC 49 is not necessary. The FC 45 can be called several times in one cycle.

### 6.3.14 FC 43 Spontaneous receive

With this FC it is possible to fetch frames that are received from the CAN bus without any associated job.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
Func	IN	INT	4
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 12
Node	OUT	INT	MW 14
PDO	OUT	INT	MW 16
Length	OUT	WORD	MW 18
Data1234	OUT	DWORD	MD 20
Data5678	OUT	DWORD	MD 24

CanDB	internal DB with current CAN data, see FC 40 Initialization
Func	Query function: 0 = TPDO frames from Slave with no defined PDO-DB (COB-ID 180h-1FFh, 280h-2FFh, 380h-4FFh, 480h-4FFh) 1 = NMT service frames (COB-ID 780h-7FDh) 2 = Timestamp frames (COB-ID 100h) 3 = NMT frames (COB-ID 00h-7Fh) 4 = Emergency (COB-ID 81h-FFh) or SYNC (80h) frames 5 = NMT error frames (COB-ID 700h-77Fh)
Status	Status byte of the job processing: Bit 6 = Error (error number in ) Bit 7 = Data received
Error	Error number on error in execution
Node	COB-ID or number of the CAN station (for func. 0)
PDO	Number of the PDO (for function 0)
Length	Length of the frame data
Data1234	The first 4 bytes of data (byte-wise left -> right)
Data5678	The last 4 bytes of data (byte-wise left -> right)

If there is a new frame, FC 43 is exited with status bit 7, otherwise an error is output. You can find out whether a receive buffer is allocated with the buffer info parameter when calling up the FC 49 cycle.

For each type of frame (see parameter Func) there is only one receive buffer in the CAN-DB. For that reason, this FC should be called up straight after the FC 49. Of course, that only applies if the frames are important for the S7 application. Otherwise the unimportant frames are ignored or filtered out with the acceptance forms of the module from the very beginning (→ lower cycle time load).



*The scripts should be used for execution of network management functions during startup of stop of the CAN 300 module.*

### 6.3.15 FC 48 Network management

FC 48 can be used to transmit network management frames.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 140
Node	IN	INT	2
Func	IN	INT	1
Status	OUT	BYTE	MB 10
Error	OUT	WORD	MW 12

CanDB	internal DB with current CAN data, see FC 40 Initialization
Node	Number of the CAN station (Node = 0 -> all nodes) or Timernumber (for functions 10 & 11)
Func	Network management function: 1 = Start Node 2 = Stop Node 3 = Disconnect Node 4 = Enter Preoperational 5 = Reset Node 6 = Reset Communication 10 = Timer Start (Timernumber in Node) 11 = Timer Stop (Timernumber in Node)
Status	Status byte of the job processing: Bit 6 = Error (error number in ) Bit 7 = Job executed without error
Error	Error number on error in execution

The FC 48 transfers the NMT-Telegram directly to the CAN 300 module, calling the FC 49 is not necessary.

### 6.3.16 FC 47 Nodeguarding/Heartbeat

FC 47 can be used to perform nodeguarding or heartbeat guarding.

Parameter	Direction	Type	Example
CanDB	IN	BLOCK-DB	DB 40
BeatDB	IN	BLOCK-DB	DB 47
GuardTimer	IN	T	T 47
Error	OUT	WORD	MW 12

CanDB	internal DB with current CAN data, see FC 40 Initialization
BeatDB	DB with list of available (expected) slaves in the network (see below)
GuardTimer	Timer for delay between two requests
Error	Error number for incorrect execution

A DB that contains a list of the slaves to be monitored is required for monitoring slaves with nodeguarding (BeatDB):

Byte	Type	Example	Purpose
0 + 1	INT	50	Gurdingtime (in 10ms steps)
2	BYTE	-	Zähler (intern verwendet)
3	BYTE	-	Zustand (intern verwendet)
4	BYTE	1	Node number of 1st slave
5	BYTE	0	Received status of 1st slave
6	BYTE	2	Node number of 2nd slave
7	BYTE	0	Received status of 2nd slave
8	BYTE	3	Node number of 3rd slave
9	BYTE	0	Received status of 3rd slave
...	...	...	...
X	BYTE	0	End of list
X+1	BYTE	0	

**i**  
The Status  $EE_{hex}$  displays a lost node..

If a heartbeat telegram is received, the status of this telegram is entered in the BeatDB in the matching node number.

If no status telegram is received within the monitoring time, the status is placed in  $EE_{hex}$ . The highest bit of the node number indicates that a node guarding telegram has been received.

Example with DB47 as BeatDB:

26	// Nodeguarding			
27	M 109.5	BOOL	■ true	
28	DB47.DBW 4	HEX	W#16#8205	
29	DB47.DBW 6	HEX	W#16#04EE	
30				

A node guarding or heartbeat telegram with the identifier 05 (operational) has been received from the slave with node number 2. No telegram was received from slave 4. The status 0xEE indicates that the station has not signaled its presence.

Slave modes: 4 = Stop, 5 = Operational, 127 = Preoperational



## 6.4 Explanation of the CANopen example program

The example program supplied with CANopen handling shows how handling blocks are used in a very simple way. The functionalities of the handling blocks are triggered by the bits in input byte 8.

A simple CANopen IO slave with 8 outputs and 8 inputs as node 7 is used. The inputs have been wired directly to the outputs for the purpose of this test.

The CAN 300 module must be configured on address 256. Handling is initialized in OB100, where DB40 is used as the CAN-DB, DB51 is used as the PDO1 data DB and DB52 is used as the PDO2 data DB.

The example project "C3 CANopen Master.PAR" (installed with CANParam) should be adapted to the test device (for example, to the baudrate of the CAN bus) and then imported into the CAN300 module.

### 6.4.1 Example FC 10 (cycle/SDO/PDO/network management)

When FC 10 starts, cycle block FC 49 (→ Chapter 0) is called in order to fetch frames received by the CAN bus or to process send requests. The buffer info is stored in MW 10 and displayed on QW 0.

In network 2, nodeguarding can be activated via FC 47 (→ 6.3.16) with input bit 8.7. DB47 contains a list with node numbers 1, 2, 3 and 7, which are scanned cyclically.

In network 3, first of all the first two bytes of PDO1 from POD1-DB by node 2 and output on QW 2.

Cyclic transmission of PDO1 to node 2 can now be triggered with input bit 8.0 (FC 44, → 6.3.12). The value is always incremented by 1 and transmitted when the last value is returned by the node via receive PDO1. Remove the compare query in these lines if you want to transmit every cycle. The data are in MB12 - MB19, of which only MW12 is incremented.

Network 4 comprises the fetching and receiving of a SDO (FC 41, 6.3.10) via input bits 8.1 and 8.2. The transfer parameters are in the MW. A variables table (VAT\_1) for testing is provided in the project.

In network 5, FC 48 (→ 6.3.15) is called up for network management. Make sure that in the example project "C3 CANopen Master.PAR", the CAN frames for "NMT start all nodes" and "NMT stop all nodes" are in the scripts for starting and stopping the CPU.

## 6.5 Error numbers

### 6.5.1 Handling blocks errors

Possible error numbers of the return parameter Error.

Number	Meaning
1	Node below 1
2	Node above 63
3	PDO below 1, or timer number below 0
4	PDO above 4, or timer number above 11
6	No data available
11	Node below 0
12	There is no EndSegmentMode for UP
15	Initiation still there
16	No response expected
17	Node incorrect
18	Index incorrect
19	Subindex incorrect
22	ComSpec incorrect for DN
23	ComSpec incorrect for DN
24	ComSpec incorrect
25	ComSpec incorrect for DN
26	ComSpec incorrect for SDO write
27	ComSpec incorrect for SDO read
31	BlockSize incorrect for DN
32	DB block too small
33	DB block undefined
35	DB block too small
36	DB block write-protected
80	Toggle bit set incorrectly
90	ComSpec incorrect for UP
91	Expidited incorrect for UP
92	ComSpec incorrect for UP
93	ComSpec incorrect for UP
94	Segment number incorrect for UP
94	Segment number incorrect for DN
99	Timeout on SDO-job, no answer from CANopen slave
101	Buffer allocated, busy with a job.
102	Abort code received
105	Function number unknown
140	CAN 300 module not ready
141	CAN 300 module not ready for communication (buffer overflow)
142	System error
254	System error node scan
255	Function code undefined



*Please also observe the error numbers stated directly for the data handling blocks!*

### 6.5.2 Abort codes

Below you will find typical error messages that can be generated by a CANopen slave.

You will receive these error messages if you have requested SDO transmission (FC 41, FC 42).

Code	Meaning
0503 0000h	"Toggle bit "was not been alternated
0504 0000h	SDO protocol "time out "
0504 0001h	Client/server command designation not valid or unknown
0504 0002h	Unknown block size (block mode only)
0504 0003h	Unknown block number (block mode only)
0504 0004h	CRC error (block mode only)
0504 0005h	Outside the memory
0601 0000h	Access to this object is not supported
0601 0001h	Attempted read access to an object that can only be written
0601 0002h	Attempted write access to an object that can only be read
0602 0000h	Object does not exist in the object directory
0604 0041h	Object cannot be "mapped" to a PDO
0604 0042h	Size and number of "mapped" objects exceeds the possible PDO length
0604 0043h	General parameters -incompatibility
0604 0047h	General incompatibility in the device
0606 0000h	Access violation due to a hardware error
0607 0010h	Data type does not match, length of service parameter does not match
0607 0012h	Data type does not match, length of service parameter too large
0607 0013h	Data type does not match, length of service parameter too small
0609 0011h	Subindex does not exist
0609 0030h	Out of value range of the parameter (only for write accesses)
0609 0031h	Value of the parameter too large
0609 0032h	Value of the parameter too small
0609 0036h	Maximum value is smaller than the minimum value
0800 0000h	General error
0800 0020h	Data item cannot be transmitted or stored
0800 0021h	Data item cannot be transmitted/stored because of local device control
0800 0022h	Data item cannot be transmitted/stored because of device status
0800 0023 h	Dynamic generation of the object directory not possible or already exists

## 6.6 SAE J1939 communication

### 6.6.1 General



*The CAN 300 module must be set to “29 Bit Mode” for handling of SAE\_J1939!*

The SAE J1939 data handling blocks allow you to send and receive CAN telegrams according to the SAE J1939 protocol. The SAE J1939 protocol always uses CAN identifiers with 29 bits. Always ensure that a project with the setting “29 Bit Mode” is first loaded into the CAN300 module.

The following FCs are provided for SAE J1939:

**FC 67 CANSEND\_SAE\_J1939** Send a telegram

**FC 68 CANRCV\_SAE\_J1939** Receive a telegram

It is not necessary to initialize the module in the restart OBs. The module starts automatically when the PLC is switched to RUN and stops when the PLC is switched to STOP.

Multipacket messages are not supported at the moment.

### 6.6.2 FC 67 CANSEND\_SAE\_J1939

The function block CANSEND\_SAE\_J1939 (FC 67) transfers a CAN telegram to the module from where it is directly transmitted.

Parameter	Direction	Type	Example
Base	IN	INT	256
Priority	IN	INT	7
DataPageBit	IN	BOOL	FALSE
PDU_Format	IN	INT	123
PDU_Specific	IN	INT	2
Source_Addr	IN	INT	1
B0	IN	BYTE	B#16#0
B1	IN	BYTE	B#16#0
B2	IN	BYTE	B#16#0
B3	IN	BYTE	B#16#0
B4	IN	BYTE	B#16#0
B5	IN	BYTE	B#16#0
B6	IN	BYTE	B#16#0
B7	IN	BYTE	B#16#0
STAT	OUT	BYTE	MB 80
Snd	IN_OUT	BIT	M 87.0

As the passed parameters, the base address of the module must be passed as an integer number (Base), a status byte (STAT), and a bit for transmit enable (Snd).

The Snd bit is always reset after the block has been executed. The telegram to be transmitted is always transferred to the module. If the transmit buffer in the module is full, older telegrams that have not yet been transmitted are deleted. To prevent that, bit 4 of the STAT byte must always be queried before transmission.

The status of the CAN 300 module is in the STAT byte (see chap. 6.2.6). The byte is always assigned a value even if the Snd bit is not set. It is advisable to call block CANRCV\_SAE\_J1939 before block CANSEND\_SAE\_J1939 so that up-to-date status information is available.

If timer 0 as been set as the synchronous timer, the data are only ever transmitted in the defined synchronous time window.

Assignment of parameters to 29Bit CAN identifier according to the SAE J1939 protocol:

28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Priority	R	P	PGN (Parameter Group Number)																		SA (Source Address)							
	R	P	PDU-Format										PDU-Specific															
	R	P	0...239: PDU1 Format										DA (Destination Address)															
	R	P	240...255: PDU2 Format										Group Extension															



*FC60 "CANSEND" must not be called up in OB 1 (cycle) and OB 35 (time OBs) either simultaneously or mixed!*

### 6.6.3 FC 68 CANRCV\_SAE\_J1939

Function block CANRCV\_SAE\_J1939 (FC 68) transfers a CAN telegram from the module to the PLC if a telegram has been received.

Parameter	Direction	Type	Example
Base	IN	INT	256
Priority	IN	INT	MW60
DataPageBit	IN	BOOL	MB68.0
PDU_Format	IN	INT	MW62
PDU_Specific	IN	INT	MW64
Source_Addr	IN	INT	MW66
B0	IN	BYTE	MB70
B1	IN	BYTE	MB71
B2	IN	BYTE	MB72
B3	IN	BYTE	MB73
B4	IN	BYTE	MB74
B5	IN	BYTE	MB75
B6	IN	BYTE	MB76
B7	IN	BYTE	MB77
STAT	OUT	BYTE	MB78
Recd	IN_OUT	BIT	M 79.0

As the passed parameter, the base address of the module must be passed as an integer number (*Base*).

If the function block has read a telegram from the CAN 300 module, bit *Recd* is set.

The status of the CAN 300 module is in the *STAT* byte (see chap. 6.2.6). The byte is always assigned a value even if no telegram has been received. It is advisable to call block CANRCV\_SAE\_J1939 before the CANSEND\_SAE\_J1939 block so that up-to-date status information is available.

Assignment of parameters to 29Bit CAN identifier according to the SAE J1939 protocol:

28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Priority	R	P	PGN (Parameter Group Number)																		SA (Source Address)							
	R	P	PDU-Format										PDU-Specific															
	R	P	0...239: PDU1 Format										DA (Destination Address)															
	R	P	240...255: PDU2 Format										Group Extension															

## 7 Appendix

### 7.1 Technical data

<b>Order number</b>	CAN 300	700-600-CAN01
	CAN 300 (DNV)	700-600-CAN81

**Dimensions** 116 x 40 x 125 mm (LxWxH)

**Weight** Approx. 280g

#### CAN interface

Type:	ISO/DIN 11898, CAN high speed physical layer
Transmission rate:	10 kbps to 1Mbps
Protocol:	CAN 2.0A (11bit) CAN 2.0B (29bit) SAE J1939 CANopen Master CANopen Slave <i>on request</i> DEVICENET <i>available soon</i>
Connection:	Connector, SUB D 9-way

#### Configuration interface

Type:	RS232, serial asynchronous
Transmission rate:	9.6 kbps
Format:	8/N/1
Connection:	Connector, SUB D 9-way

#### Power supply

Voltage:	+5V DC via backplane bus
Current consumption:	160mA (typ.) / 190mA (max.)

#### Special features

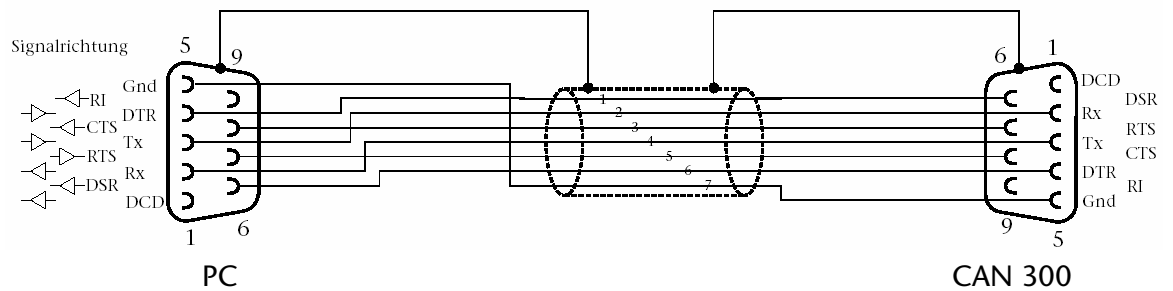
Quality assurance:	According to ISO 9001:2000
Maintenance:	Maintenance-free (no battery, rechargeable or non-rechargeable)

## 7.2 Pin assignment

Pin	SUB-D connector RS232	SUB-D connector CAN
1	-	-
2	Rx	CAN Low
3	Tx	CAN GND
4	-	-
5	GND	-
6	-	-
7	RTS	CAN High
8	CTS	-
9	-	-

## 7.3 Connecting cable

RS232 parameterization (700-610-0VK11) / Nullmodem:



## 7.4 Further documentation

Internet: [www.can-cia.org](http://www.can-cia.org)

CAN Specification 2.0, Part A & Part B

High Layer Protocol CANopen

Holger Zeltwanger: "CANopen", VDE Verlag, ISBN 3-8007-2448-0